



A&D Tutoring

Summer Programs 2019



Building with Minecraft®

Our Minecraft classes focus on students learning STEM skills while exploring game design processes. Using their creativity and imagination students will build game levels, Redstone structures, custom resource packs and coding.

We offer two classes:

Exploring Minecraft

Ages 6-8

Mastering Minecraft

Ages 9-12

In our Exploring Minecraft class students explore game design by creating custom maps, buildings, Redstone engineering, custom resource packs. Our Mastering Minecraft class teaching Minecraft server setup (on PC), building and designing a private server, game design, and custom resource pack creation.

Exploring Minecraft®

July	Dates	Hours ¹	Cost
	Jul 2 - 5	1 pm – 4 pm	\$120 ²
	Jul 8 - 12	9 am – Noon	\$150
	Jul 15 - 19	1 pm – 4 pm	\$150
	Jul 22 - 26	9 am – Noon	\$150
	Jul 29 - Aug 2	1 pm – 4 pm	\$150

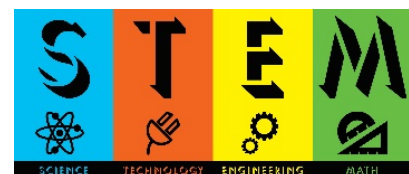
August	Dates	Hours ¹	Cost
	Aug 6 - 9	9 am – Noon	\$120 ²
	Aug 12 - 16	1 pm – 4 pm	\$150
	Aug 19 - 23	9 am – Noon	\$150
	Aug 26 - 30	1 pm – 4 pm	\$150

Mastering Minecraft®

July	Dates	Hours ¹	Cost
	Jul 2 - 5	9 am – Noon	\$120 ²
	Jul 8 - 12	1 pm – 4 pm	\$150
	Jul 15 - 19	9 am – Noon	\$150
	Jul 22 - 26	1 pm – 4 pm	\$150
	Jul 29 - Aug 2	9 am – Noon	\$150

August	Dates	Hours ¹	Cost
	Aug 6 - 9	1 pm – 4 pm	\$120 ²
	Aug 12 - 16	9 am – Noon	\$150
	Aug 19 - 23	1 pm – 4 pm	\$150
	Aug 26 - 30	9 am – Noon	\$150

- 1 Extended care check-in and Extended care Pick-up time is available for students who need it at an additional cost.
- 2 If a holiday is observed during camp, we will condense the curriculum to accommodate the shortened week.



Questions?

Give us a call we'd be happy to answer them!

Address:



16408 100 Ave NW
Edmonton, AB
T5P 4Y2

Hours: Mon. to Fri. 9 a.m. to 5 p.m.

Phone: (780) 444-9349

Email: adtutoring@shaw.ca

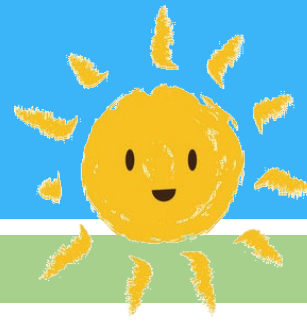
www.adtutoring.com





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Exploring Minecraft®

Ages: 6-8

Skill Level: Beginner to Intermediate

Software & Hardware:

Minecraft, Resource Pack Workbench³, Paint.NET³, PC

Minecraft allows players to create their own unique worlds. At the start of the week students learn to playtest adventure maps, and preview different roles of game design. Students will complete a small project including activities of an Artist, Designer, Architect, Engineer, and Programmer.

Throughout the week students will work in teams and individually to complete a custom adventure map and resource pack.

Mastering Minecraft®

Ages: 9 – 12

Skill Level: Intermediate to Advanced

Software & Hardware:

Minecraft, Resource Pack Workbench, Paint.NET, Blockly, MCEdit or WorldEdit³, PC

Students will discover how to build a world using MCEdit or WorldEdit. They will learn how to use Redstone to create complex circuits and machines and use command blocks to enhance maps.

Students will learn to program and create using Blockly, a graphical programming interface to Minecraft made for younger programmers. Advanced students may use JavaScript instead of Blockly.

Midweek students are taught how to setup a Minecraft server (on PC), building and designing a private server, game design, and custom resource pack creation

- ³ Software used may change depending on updates to the Minecraft platform or a better software fit being found for students.

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